

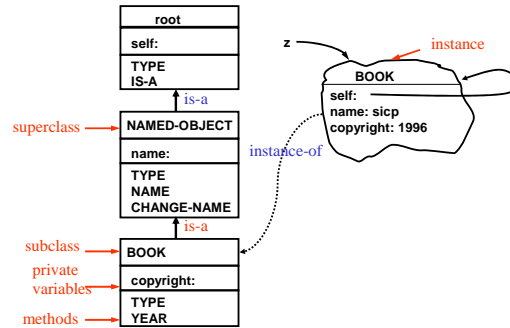
Different Views of Object-Oriented System

- An **abstract view**
 - class and instance diagrams
 - terminology: messages, methods, inheritance, superclass, subclass, ...
- Scheme OO system **user view**
 - conventions on how to write Scheme code to:
 - define classes
 - inherit from other classes
 - create instances
 - use instances (invoke methods)
- ➔ Scheme OO system **implementer view** (under the covers)
 - How implement instances, classes, inheritance, types

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Reminder: Example Class/Instance Diagram

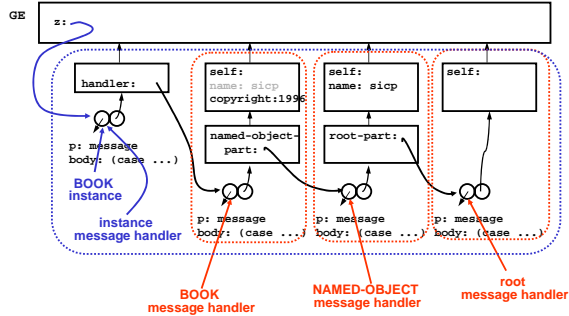


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Implementer's View of this in Environ. Model

```
(define z (create-book 'sicp 1996))
```



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Implementer's View: Instances

```
(define (make-instance)
  (let ((handler #f))
    (lambda (message)
      (case message
        ((SET-HANDLER!)
         (lambda (handler-proc)
           (set! handler handler-proc)))
        (else (get-method message handler))))))

(define (create-instance maker . args)
  (let* ((instance (make-instance))
        (handler (apply maker instance args)))
    (ask instance 'SET-HANDLER! handler)
    instance))
```

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Implementer's View: get-method and ask

- method lookup:


```
(define (get-method message object)
  (object message))
```
- "ask" an object to do something - combined **method** retrieval and **application** to args.


```
(define (ask object message . args)
  (let ((method (get-method message object)))
    (if (method? method)
        (apply method args)
        (error "No method for message" message))))

(apply op args) ➔ (op arg1 arg2 ... argn)
```

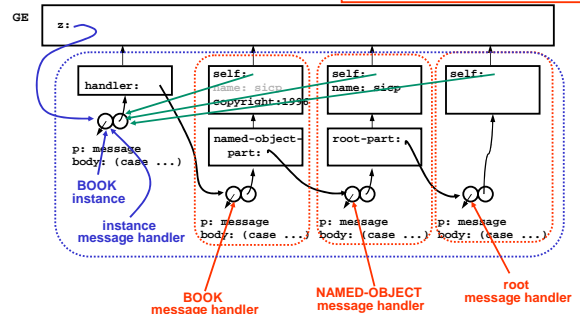
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Implementer's View of this in Environ. Model

```
(define z (create-book 'sicp 1996))
```

Warning! Actual version in Project 4 is slightly different, but has the same general flavor!!



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User's View: Why a "self" variable?

- Every class definition has access to a "self" variable
 - `self` is a pointer to the **entire** instance
- Why need this? How or when use `self` ?
 - When implementing a method, sometimes you "ask" a part of yourself to do something
 - E.g. inside a BOOK method, we might...
`(ask named-object-part 'CHANGE-NAME 'mit-sicp)`
 - However, sometimes we want to ask the whole instance to do something
 - E.g. inside a subclass, we might
`(ask self 'YEAR)`
 - This mostly matters when we have subclass methods that **shadow** superclass methods, and we want to invoke one of those shadowing methods from inside the superclass
- Next: An example OO design to illustrate our OO system

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Object-Oriented Design & Implementation

- Focus on classes
 - Relationships between classes
 - Kinds of interactions that need to be supported between instances of classes
- Careful attention to behavior desired
 - Inheritance of methods
 - Explicit use of superclass methods
 - Shadowing of methods to over-ride default behaviors
- An extended example to illustrate class design and implementation

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Person class

PERSON
name:
TYPE
WHOAREYOU?
SAY

```
(define p1 (create-person 'joe))
(ask p1 'whoareyou?)
⇒ joe

(ask p1 'say '(the sky is blue))
⇒ (the sky is blue)
```

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Person class implementation

PERSON
name:
TYPE
WHOAREYOU?
SAY

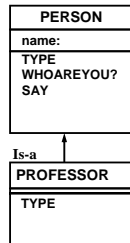
```
(define (create-person name)
  (create-instance person name))

(define (person self name)
  (let ((root-part (make-root-object self)))
    (lambda (message)
      (case message
        ((TYPE) (lambda () (type-extend 'person root-part)))
        ((WHOAREYOU?) (lambda () name))
        ((SAY) (lambda (stuff) stuff))
        (else (get-method message root-part)))))))
```

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Professor class

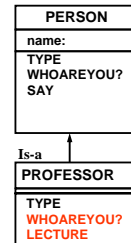


```
(define prof1 (create-professor 'fred))
(ask prof1 'say '(the sky is blue))
⇒ (the sky is blue)
```

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Professor class – with own methods



```
(define prof1 (create-professor 'fred))
(ask prof1 'whoareyou?)
⇒ (prof fred)

(ask prof1 'lecture '(the sky is blue))
⇒ (therefore the sky is blue)
```

A professor's **lecture** method will use the person **say** method.

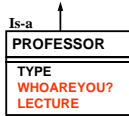
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Professor class implementation

```
(define (create-professor name)
  (create-instance professor name))

(define (professor self name)
  (let ((person-part (person self name)))
    (lambda (message)
      (case message
        ((TYPE)
         ((lambda () (type-extend 'professor person-part)))
          ((WHOAREYOU?)
           (lambda () (list 'prof
                           (ask person-part 'WHOAREYOU?))))
          ((LECTURE)
           (lambda (notes)
              (cons 'therefore (ask person-part 'say notes)))
              (else (get-method message person-part)))))))))
```



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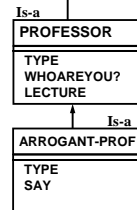
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Arrogant-Prof class

```
(define ap1 (create-arrogant-prof 'perfect))

(ask ap1 'whoareyou?) => (prof perfect)

(ask ap1 'say '(the sky is blue))
=> (the sky is blue obviously)
```



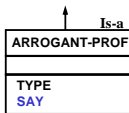
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Arrogant-Prof implementation

```
(define (create-arrogant-prof name)
  (create-instance arrogant-prof name))

(define (arrogant-prof self name)
  (let ((prof-part (professor self name)))
    (lambda (message)
      (case message
        ((TYPE)
         ((lambda () (type-extend 'arrogant-prof prof-part)))
          ((SAY) (lambda (stuff)
                  (append (ask prof-part 'say stuff)
                          (list 'obviously))))
          (else (get-method message prof-part)))))))))
```



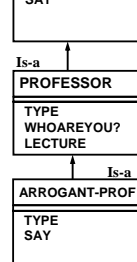
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Arrogant-Prof oddity

```
(define ap1 (create-arrogant-prof 'perfect))

(ask ap1 'lecture '(the sky is blue))
=> (therefore the sky is blue)
```



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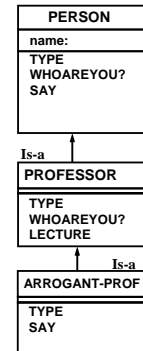
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- Why didn't arrogant-prof add "obviously" at the end?
 - Actual source of oddity is in the professor class, which used SAY method of person-part
 - So the arrogant-professors' SAY method never got used

Arrogant-Prof oddity corrected

```
(define ap1 (create-arrogant-prof 'perfect))

(ask ap1 'lecture '(the sky is blue))
=> (therefore the sky is blue obviously)
```



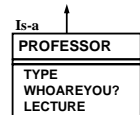
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Professor class – revised implementation

```
(define (create-professor name)
  (create-instance professor name))

(define (professor self name)
  (let ((person-part (person self name)))
    (lambda (message)
      (case message
        ((TYPE)
         ((lambda () (type-extend 'professor person-part)))
          ((WHOAREYOU?) (lambda () (list 'prof name)))
          ((LECTURE) (lambda (notes)
                      (cons 'therefore
                            (ask person-part 'say notes)))
                      (else (get-method message person-part)))))))))
```



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Student class

PERSON
name:
TYPE
WHOAREYOU?
SAY

```
(define s1 (create-student 'bert))
(ask s1 'whoareyou?)
=> bert
(ask s1 'say '(i do not understand))
=> (excuse me but i do not understand)
```

Is-a

PROFESSOR
TYPE
WHOAREYOU?
LECTURE

STUDENT
TYPE
SAY

Is-a

ARROGANT-PROF
TYPE
SAY

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Student implementation

STUDENT
TYPE
SAY

```
(define (create-student name)
  (create-instance student name))

(define (student self name)
  (let ((person-part (person self name)))
    (lambda (message)
      (case message
        ((TYPE)
         (lambda () (type-extend 'student person-part)))
        ((SAY) (lambda (stuff)
                  (append '(excuse me but)
                          (ask person-part 'say stuff))))
        (else (get-method message person-part)))))))
```

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Question and Answer

PERSON
name:
TYPE
WHOAREYOU?
SAY
QUESTION
ANSWER

```
(define p1 (create-person 'joe))
(define s1 (create-student 'bert))
(ask s1 'question p1
      '(why is the sky blue))
=> (bert i do not know about why is the sky blue)
```

Is-a

PROFESSOR
TYPE
WHOAREYOU?
LECTURE

STUDENT
TYPE
SAY

Is-a

ARROGANT-PROF
TYPE
SAY

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Person class – added methods

PERSON
name:
TYPE
WHOAREYOU?
SAY
QUESTION
ANSWER

```
(define (person self name)
  (let ((root-part (root-object self)))
    (lambda (message)
      (case message
        ((TYPE)
         (lambda () (type-extend 'person root-part)))
        ((WHOAREYOU?) (lambda () name))
        ((SAY) (lambda (stuff) stuff))
        ((QUESTION)
         (lambda (of-whom query) ; person, list -> list
           (ask of-whom 'answer self query)))
        ((ANSWER)
         (lambda (whom query) ; person, list -> list
           (ask self 'say
                    (cons (ask whom 'whoareyou?)
                          (append '(i do not know about)
                                  query))))))
        (else (get-method message root-part)))))))
```

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Arrogant-Prof – specialized “answer”

PERSON
name:
TYPE
WHOAREYOU?
SAY
QUESTION
ANSWER

```
(define s1 (create-student 'bert))
(define prof1 (create-professor 'fred))
(define apl (create-arrogant-prof 'perfect'))
(ask s1 'question apl
      '(why is the sky blue))
=> (this should be obvious to you obviously)
(ask prof1 'question apl
          '(why is the sky blue))
=> (but you wrote a paper about why is the sky blue obviously)
```

Is-a

PROFESSOR
TYPE
WHOAREYOU?
LECTURE

ARROGANT-PROF
TYPE
SAY
ANSWER

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Arrogant-Prof: revised implementation

```
(define (arrogant-prof self name)
  (let ((prof-part (professor self name)))
    (lambda (message)
      (case message
        ((TYPE)
         (lambda () (type-extend 'arrogant-prof prof-part)))
        ((SAY) (lambda (stuff)
                  (append (ask prof-part 'say stuff)
                          (list 'obviously))))
        ((ANSWER)
         (lambda (whom query)
           (cond ((ask whom 'is-a 'student)
                  (ask self 'say
                          '(this should be obvious to you)))
                 ((ask whom 'is-a 'professor)
                  (ask self 'say
                          (append '(but you wrote a paper about)
                                  query))))
                 (else (ask prof-part 'answer whom query))))))
        (else (get-method message prof-part))))))
```

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Lessons from our example class hierarchy

- Specifying class hierarchies
 - Convention on the structure of a class definition
 - to inherit structure and methods from superclasses
- Control over behavior
 - Can “ask” a sub-part to do something
 - Can “ask” self to do something
- Use of TYPE information for additional control

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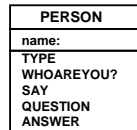
Steps toward our Scheme OOPS:

- Basic Objects
 - messages and methods convention
 - `self` variable to refer to oneself
- Inheritance
 - internal parts to inherit superclass behaviors
 - in local methods, can “ask” internal parts to do something
 - use get-method on superclass parts to find method if needed
- Multiple Inheritance ←

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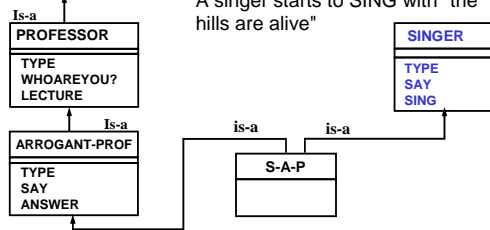
A Singer, and a Singing-Arrogant-Prof



A singer is not a person.

A singer has a different SAY that always ends in “tra la la”.

A singer starts to SING with “the hills are alive”



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Singer implementation

```

(define (create-singer)
  (create-instance singer))

(define (singer self)
  (let ((root-part (root-object self)))
    (lambda (message)
      (case message
        ((TYPE)
         (lambda () (type-extend 'singer root-part)))
        ((SAY)
         (lambda (stuff) (append stuff '(tra la la))))
        ((SING)
         (lambda () (ask self 'say '(the hills are alive))))
        (else (get-method message root-part)))))))
  
```



- The singer is a “base” class (its only superclass is root)

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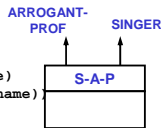
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Singing-Arrogant-Prof implementation

```

(define (create-singing-arrogant-prof name)
  (create-instance singing-arrogant-prof name))

(define (singing-arrogant-prof self name)
  (let ((singer-part (singer self))
        (arr-prof-part (arrogant-prof self name)))
    (lambda (message)
      (case message
        ((TYPE)
         (lambda () (type-extend 'singing-arrogant-prof
                                singer-part
                                arr-prof-part)))
        (else (get-method message singer-part
                            arr-prof-part))))))
  
```



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Example: A Singing Arrogant Professor

```

(define sap1 (create-singing-arrogant-prof 'zoe))
(ask sap1 'whoareyou?)
=> (prof zoe)

(ask sap1 'sing)
=> (the hills are alive tra la la)

(ask sap1 'say '(the sky is blue))
=> (the sky is blue tra la la)

(ask sap1 'lecture '(the sky is blue))
=> (therefore the sky is blue tra la la)
  
```

- See that arrogant-prof’s SAY method is never used in sap1 (no “obviously” at end)
 - Our get-method passes the SAY message along to the singer class first, so the singer’s SAY method is found
- If we needed finer control (e.g. some combination of SAYing)
 - Then we could implement a SAY method in singing-arrogant-prof class to specialize this behavior

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Implementation View: Multiple Inheritance

- How implement the more general get-method?
 - Just look through the supplied objects from left to right until the first matching method is found.

```
(define (get-method message object)
  (object message))

becomes

(define (get-method message . objects)
  (define (try objects)
    (if (null? objects)
        (no-method)
        (let ((method ((car objects) message)))
          (if (not (eq? method (no-method)))
              method
              (try (cdr objects)))))))
  (try objects))
```

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Summary

- Classes: capture common behavior
- Instances: unique identity with own local state
- Hierarchy of classes
 - Inheritance of state and behavior from superclass
 - Multiple inheritance: rules for finding methods
- Object-Oriented Programming Systems (OOPS)
 - Abstract view:** class and instance diagrams
 - User view:** how to define classes, create instances
 - Implementation view:** how we layer notion of object classes, instances, and inheritance on top of standard Scheme

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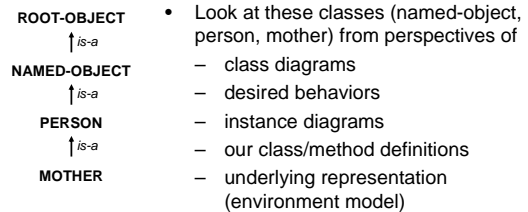
OOPS – One more example

- Goal: See an example that distinguishes between
 - “is-a” or inheritance relationships
 - “has-a” or local variable relationships
- Idea:
 - A *person* class with parent-child relationships

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Some Classes for Family Relationships



- Look at these classes (named-object, person, mother) from perspectives of
 - class diagrams
 - desired behaviors
 - instance diagrams
 - our class/method definitions
 - underlying representation (environment model)

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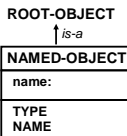
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Named-object class definition

```
(define (create-named-object name)
  (create-instance named-object name))

(define (named-object self name)
  (let ((root-part (root-object self)))
    (lambda (message)
      (case message
        ((TYPE)
         ((lambda () (type-extend 'named-object root-part)))
          ((NAME) (lambda () name))
          (else (get-method message root-part)))))))

(define (names-of objects)
  ; Given a list of objects, returns a list of their names.
  (map (lambda (x) (ask x 'NAME)) objects))
```

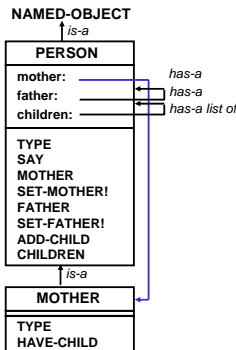


- Very simple state and behavior: a local name, which the user can access through NAME method.

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Some Family Relationships – Class Diagram

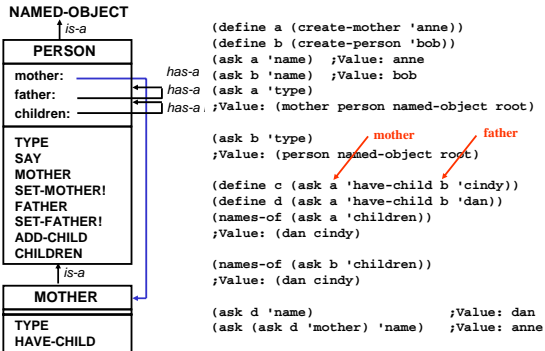


- person inherits from named-object
- local state: a person now...
 - has-a mother (of type mother)
 - has-a father (of type person)
 - has-a list of children (of type person)
- additional person methods to manage state
- a mother inherits from person
 - adds the have-child method

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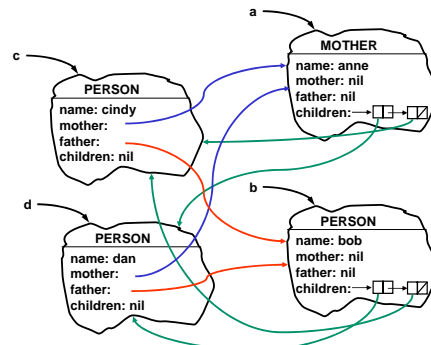
Some Family Relationships – Behaviors



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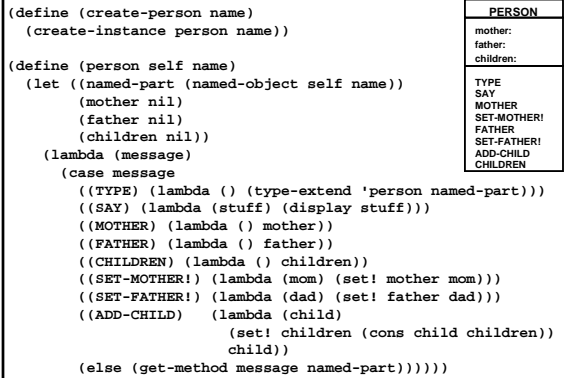
Some Family Relationships – Instance Diagram



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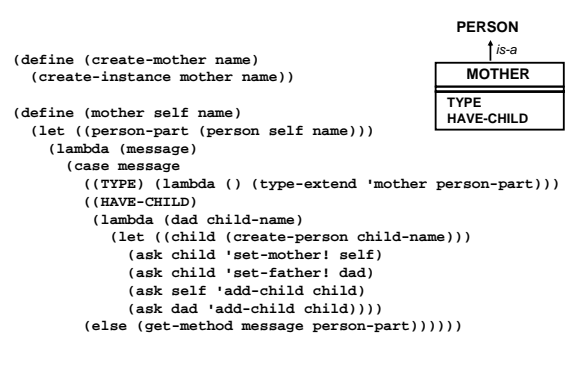
Person Class Definition



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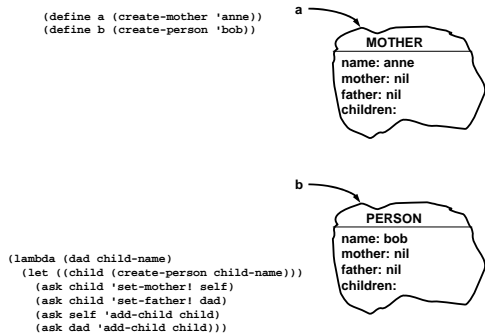
Mother Class Definition



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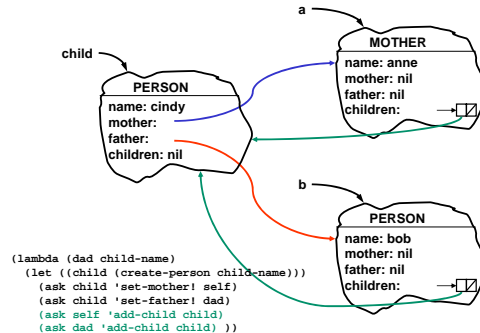
Some Family Relationships – Instance Diagram



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Some Family Relationships – Instance Diagram



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Result of
 (create-person 'cindy) =>
 (create-instance make-person 'cindy)

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Result of
 (create-person 'c
 (create-instance
 (define (make-person self name)
 (let ((named-part (make-named-object self name))
 (mother nil)
 (father nil)
 (children nil))
 (lambda (message)
 (case message ...)))

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Result of
 (create-person 'c
 (create-instance :
 (define (make-named-object self name)
 (let ((root-part (make-root-object self)))
 (lambda (message)
 (case message ...)))

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Result of
 (create-person 'c
 (create-instance
 (define (make-named-object self name)
 (let ((root-part (make-root-object self)))
 (lambda (message)
 (case message ...)))

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Result of
 (ask c 'name)

1. Calls get-method on handler
2. Person handler does not have 'NAME method; calls get-method on named-part
3. Named-object handler finds NAME method

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Summary

- Classes in our system
 - May have local state and local methods. Local state can:
 - include primitive data (e.g. a name symbol)
 - indicate relationships with other objects (e.g. pointers to other instances in the system)
 - May inherit state and methods
 - By way of internal handlers generated thru "make-<superclass>" parts
- Instances in our system
 - Have a starting "instance" (self) object in env. model
 - Instance contains a series of message/state handlers for each class in inheritance chain
 - You need to gain experience with this!

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